

Connect Four

1. Create magnetic game cards for the two teams.



2. Draw a 7-column by 6-row grid on the whiteboard.
3. Divide class into two teams: *Egyptians* and the *Israelites*.
4. Ask a team a review question; have them discuss the answer.
5. Choose one child from that team to answer for the team.
6. If the child answers the question correctly, he places a game card on the board, starting from the bottom row and stacking up each column.
7. First team to connect four cards a row in any direction, wins. Teams must be strategic in placing their cards while blocking their opponent!