

Plagues on Egypt Matching Game

Play this game to give children a clearer understanding of the plagues God sent to cause Pharaoh to let His people leave Egypt. (Exodus 7:1–12:42 is the story.)

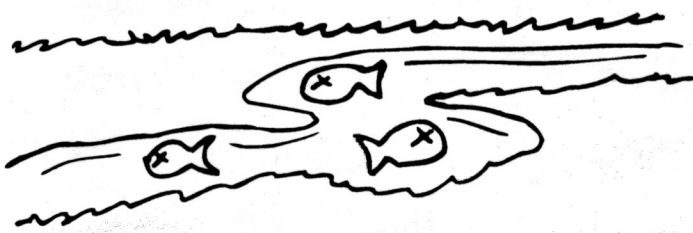
Directions:

1. Make two copies of the game cards (page 49).
2. Laminate both copies to make them more durable for repeated use.
3. Cut them out.
4. Arrange the cards on a flat surface in four rows of five cards each.
5. The first child turns over a card for all players to see, then turns over a second card to check for a match with the first card.
6. If the pictures match, he keeps them and continues playing until he picks up two pictures that do not match.
7. If the cards he picks do not match, he turns them back over.
8. The next player repeats the process and play continues until all the cards have been matched.

Discussion:

Talk about the impact each plague had on the Egyptians. God's people, the Israelites, did not have the plagues. Discuss why. Then talk about the plagues and their results. For further use, assign the Bible references printed on the cards to different students to look up and read aloud.





1

River turned to blood
Exodus 7:21



6

Boils (skin sores)
Exodus 9:10



2

Frogs everywhere
Exodus 8:6



7

Lightning and hailstorm
Exodus 9:23



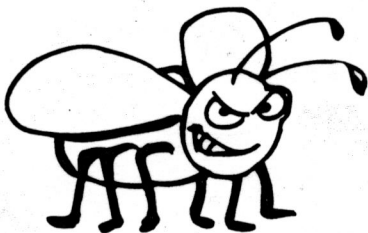
3

Gnats
Exodus 8:17



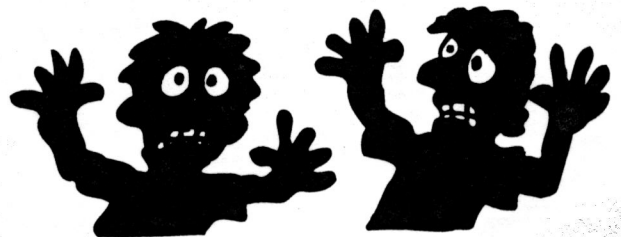
8

Locusts
Exodus 10:14



4

Swarms of flies
Exodus 8:24



9

Darkness for 3 days
Exodus 10:22



5

Livestock died
Exodus 9:6



10

Death of firstborn
Exodus 12:29